# **Car Hacking: For Poories**

a.k.a. Car Hacking Too: Electric Boogaloo

Chris Valasek, Director of Vehicle Security Research for IOActive chris.valasek@ioactive.com

Charlie Miller, Security Researcher for Twitter cmiller@openrce.org



Hardware Software Wetware SECURITY SERVICES

# Contents

Introduction
Putting ECUs on the Bench4
Capture Traffic from a CAN Bus4
(Optional Destructive Step) Observe ECU in Its Native Environment4
Power Up ECU on the Bench5
Hook Up Sensors and Actuators9
Simulating CAN Traffic from Missing ECUs11
Configuring Modules11
Fake Sensors12
Multiple ECUs on the Bench14
OBD-II on the Bench15
Troubleshooting Issues17
Testing on the Bench18
ECU Interrogation and Flashing18
ECU Sensor Readings19
Attacks – CAN Message Injection19
Limitations20
Mobile Testing Platform22
Limitations25
Conclusion
References

## Introduction

Examining automotive networks for security vulnerabilities is fun and has real world safety implications. From the beginning, we wanted to do something that would allow as many researchers as possible to get involved in this emerging discipline. That is why we released all of our tools and data from our previous research [1].

We shared exactly what hardware you would need, and provided software in order to investigate different cars as well as knowledge on how to evaluate the security of vehicles and possibly develop attacks against them. However, while this was very useful to aspiring car hackers, it turns out that the most significant limiting factor isn't knowledge, or the tools/data to start car hacking, but rather researchers do not typically have a car at their disposal to hack on. While most of the research carried out in this field is non-destructive and could be performed on your main vehicle, it is still a risky and potentially expensive proposition to mess with a vehicle you actually need.

The following research was an attempt to reduce this barrier to entry so more researchers could get involved. We used what we learned, as well as stripping out the electronics from our test vehicles, to figure out how to set up electronic control units (ECU) on a workbench. In this way, instead of buying a new car, in order to get started, a researcher could simply buy an ECU on Ebay and start playing with it. In other words, instead of paying \$40,000 for a vehicle, a researcher can get started for a few hundred dollars.

This research shows exactly how to get an ECU up and running and how to get it to a state where you can start to evaluate the security of the device. The paper proceeds to show how to set up an environment very similar to that in the automobile, including multiple ECUs as well as sensors and actuators. In the end, depending on how ambitious the researcher happens to be, we even discuss how to hook up these ECUs and other equipment on a go-cart in order to test attacks against a moving vehicle, still for less than a tenth of a cost of an automobile. Hopefully, this research will get more people involved in car security research so that in the future we can have safer and more secure vehicles.

## **Putting ECUs on the Bench**

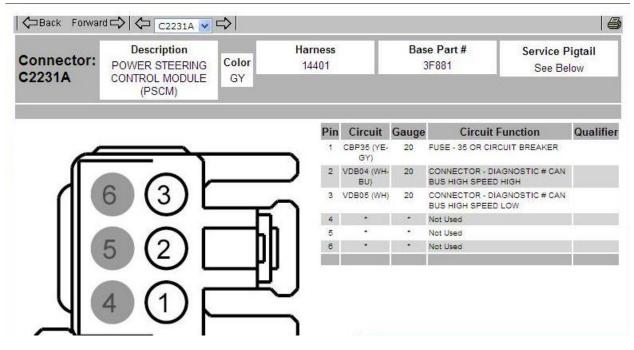
The main contribution of this paper is in how to get one or more ECUs working on a workbench without having to buy a vehicle. Doing so requires some rudimentary electrical knowledge, comprehension of automotive systems, and a basic understanding of the Controller Area Network (CAN) protocol.

## Capture Traffic from a CAN Bus

You'll want to obtain a number of CAN bus traffic captures, especially if you don't own the vehicle and only have temporary access to it. Think of every conceivable situation you may be in: idling, driving, going in reverse, auto-parking, using cruise control, etc. Captures may be taken via the ODB-II port or directly from the CAN lines using an **ECOM** cable and **EcomCat**, discussed in our previous paper [1]. No matter how careful you are, you'll later wish you had more captures.

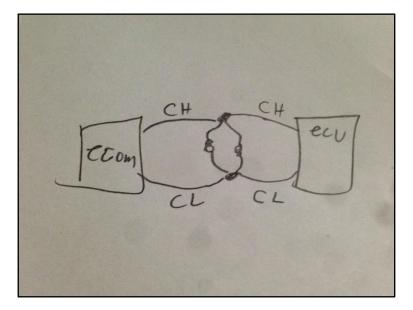
## (Optional Destructive Step) Observe ECU in Its Native Environment

Locate the wires running into the device that correspond to the CAN network(s). It helps to have the wiring diagram to locate this. Consider the following diagram for the connectors for the Ford Power Steering Control Module (PSCM). This ECU has the simplest connection of any ECU we investigated.



PSCM connector A. The CAN-Bus High and CAN-Bus low wires can be observed.

Once you have identified the CAN wires, cut them. This is the destructive step. Then hook up an ECOM cable to the CAN lines from the ECU. You will need to add two 120 ohm resistors connecting from CAN-HI to CAN-LO to simulate a full CAN bus, see Figure below.



A very small CAN bus

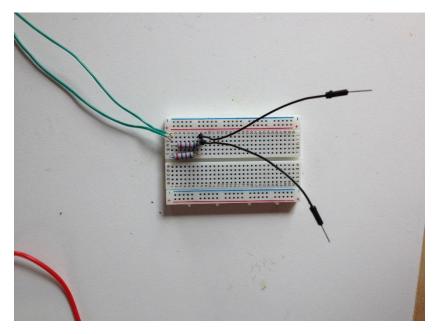
The reason it is ideal to leave the ECU in the car for this step is that you know that the rest of the wires are hooked up properly, which helps minimize possible error hooking it up. The ECU will definitely have power and ground, it will also have all of its required sensors which will be powered and wired properly while receiving legitimate inputs. This helps to eliminate many of the variables when later trying to get the ECU working outside of the vehicle.

At this point, you can run **ECOMCat** and it will dump the traffic originating from this particular ECU. The traffic may look slightly different (the ECU may be unhappy that it isn't seeing any CAN traffic), but all the ID's will likely be there.

Identifying the message ID and message data sent from each ECU is very useful because, due to the broadcast nature of the CAN bus and the lack of addressing in CAN messages, there is normally no way to attribute a given CAN message to any particular ECU.

#### Power Up ECU on the Bench

As a first try, we connected power, ground, CAN-H, and CAN-L from the ECU. This may leave a large number of wires not connected to the ECU. Although the setup may result in the ECU being in an insufficient state for testing, it does provide you with some valuable information. If the connections are correct, you will see the ECU emit messages that would normally being going to the vehicle's CAN bus. The CAN network can be setup as show in the Figure above, by having CAN-H and CAN-L connected to the ECOM Cable and terminated by 2 120ohm resistors. If you eventually plan to hook up more than one ECUs it is best to use a breadboard, see Figure below.



Mini-CAN network on a breadboard

With that in place, all that remains is too hook up the power. For power, we used a 12 volt power supply as seen below. You could also use a 12 volt battery. For example, a standard car battery.



Desktop 12v Power Supply

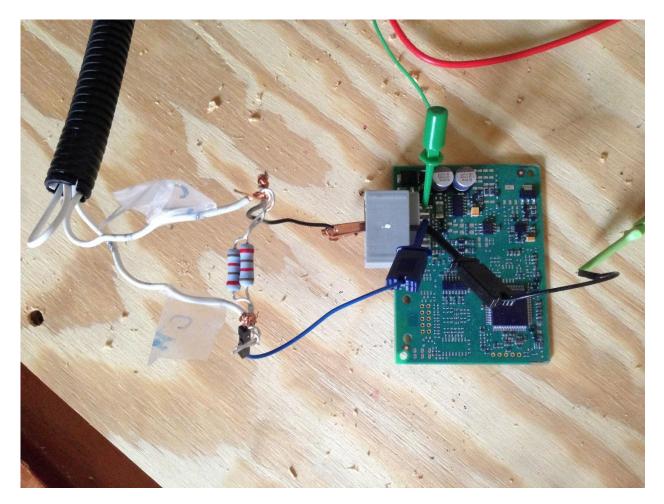
Hook up the positive (+) output to anywhere that the wiring diagram says power, fuse, or potentially ignition. Hook up the negative (-) output to anywhere that the wiring diagram says ground. Again, if you plan to hook up multiple ECUs, you may wish to run the power supply through a bread board to make it easier to power the multiple devices.

Also, in very rare circumstances, there may be an input that you shouldn't hook up. For example, in the Ford ACM/APIM, there is one wire that supplies power only when the car is being cranked. This is so the radio doesn't play during that time so the engine can get as much power as it needs. However, if you blindly supply power to that wire, the radio won't play, which can be frustrating!

Normally, an ECU will not indicate in any way that it is powered and/or working properly (or not). In some circumstances, a light may light up or it may make sound, which is very helpful. However, in most cases, without further investigation, there is no way to tell if you've wired it up properly. Worse, there isn't an easy way to figure out what you did wrong if it isn't set up properly, see a later section on troubleshooting ECU bench setup for more details.

The best way to tell if the ECU is working is to run ECOMCat with Ecom cable on the device. You should see network traffic. You should also be able to talk to the ECU with diagnostic packets. With this simple setup, you can begin to work on problems like figuring out what types of protocols the ECU understands, getting security access to the ECU, figuring out if it supports features like RoutineControl, etc. However, the ECU may not be fully functional so it may be possible that it supports more features than it lets on at the beginning. Additionally, the ECU may seem perfectly functional, but it is not. This is one of the pitfalls of working on an ECU in a make-shift test environment outside the vehicle.

The whole setup for the Ford Parking Assist Module (PAM) is shown below. Only 4 wires are actually connected to the ECU, as described above. In an actual automobile, 16 wires would be connected in total. The wiring diagram for the connector is shown in the next section.



PAM wired to power and CAN.

Below is an example of a capture taken from the PAM in the aforementioned state.

IDH: 00, IDL: 81, Len: 08, Data: F9 5C 01 00 00 00 00 00 ,TS: 5805 IDH: 00, IDL: 81, Len: 08, Data: F9 5C 01 00 00 00 00 00 ,TS: 6117 IDH: 00, IDL: 81, Len: 08, Data: F9 5C 01 00 00 00 00 00 ,TS: 6431 IDH: 00, IDL: 81, Len: 08, Data: F9 5C 01 00 00 00 00 00 ,TS: 6742 IDH: 01, IDL: 0B, Len: 08, Data: 20 00 00 00 00 00 00 00 ,TS: 6746 IDH: 03, IDL: A9, Len: 08, Data: FF BF FB FF BF FB 0F F0 ,TS: 6750 IDH: 03, IDL: C4, Len: 08, Data: 00 00 00 00 00 00 00 ,TS: 6755 IDH: 00, IDL: 81, Len: 08, Data: F9 5C 01 00 00 00 00 00 ,TS: 7056 IDH: 00, IDL: 81, Len: 08, Data: F9 5C 01 00 00 00 00 00 ,TS: 7367

Below is a diagnostic session where we start a programming diagnostic session and then perform a security access request. The packets going to CAN ID **0736** are sent by us and the ones going to **073E** are sent by the ECU.

IDH: 07, IDL: 36, Len: 08, Data: 02 10 02 00 00 00 00 00 ,TS: 0 IDH: 07, IDL: 3E, Len: 08, Data: 06 50 02 00 19 01 F4 00 ,TS: 180 IDH: 07, IDL: 36, Len: 08, Data: 02 27 01 00 00 00 00 00 ,TS: 0 IDH: 07, IDL: 3E, Len: 08, Data: 05 67 01 11 22 33 00 00 ,TS: 1948 IDH: 07, IDL: 36, Len: 08, Data: 05 27 02 CB BF 91 00 00 ,TS: 0 IDH: 07, IDL: 3E, Len: 08, Data: 02 67 02 00 00 00 00 ,TS: 2154

#### **Hook Up Sensors and Actuators**

Some minor differences emerge when looking at CAN packets captured on the workbench compared to looking at CAN packets captured from the automobile. Consider CAN ID **010B**. In the real capture it looks like:

IDH: 01, IDL: 0B, Len: 08, Data: 60 00 00 00 00 00 00 00

In the bench ECU it looks like

IDH: 01, IDL: 0B, Len: 08, Data: 20 00 00 00 00 00 00 00 ,TS: 6746

Presumably that first byte is some bit field and a particular bit is not set on the bench. Some ECUs will not function properly if they are missing some sensors or actuators. In the case of the PAM, this message is an indication that the ECU is having problems and knows that its sensors are broken or missing. (This information could also be found by starting a diagnostic session and reading DTC error codes).

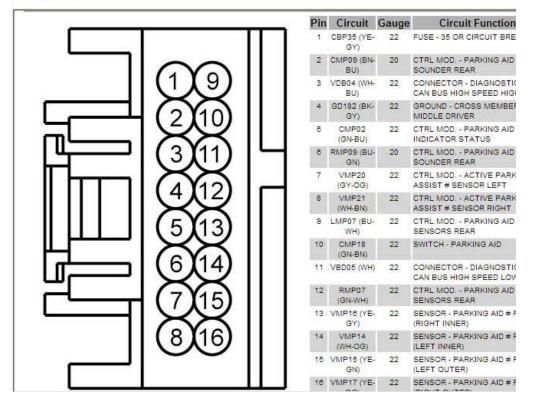
In this case, we need to hook up many sensors and a single actuator (the sounder) according to the wiring diagram, see below.

```
C4014
```

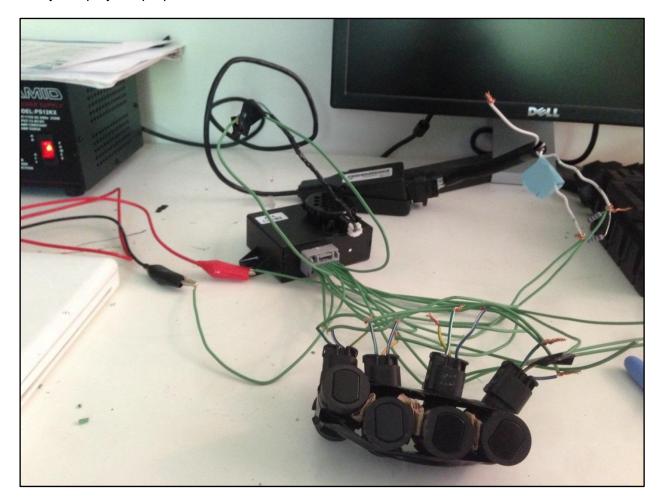
Connector Locations

Right side of cargo area, behind wheelhouse

**Connector Face** 



PAM connector wiring diagram



Once the sensors are all wired into the PAM, see Figure below, the **010B** message will always display the proper value.

Rear proximity sensors required for ECU to function properly

Another example can be seen with the ABS. The message with CAN ID **0215** contains the wheel speed of each wheel, two bytes per wheel. Here is an example from the automobile:

IDH: 02, IDL: 15, Len: 08, Data: 35 B9 35 B0 35 A2 35 94

If you don't have any wheel sensors wired into the ABS, these values are simply **FF FF**. For example, here is a CAN message where one of the wheel sensors has been removed.

IDH: 02, IDL: 15, Len: 08, Data: 27 10 27 10 27 10 FF FF

If you wish ECUs to behave as in the car, oftentimes they will need to be wired as if they are in the car.

#### **Simulating CAN Traffic from Missing ECUs**

Even with all the sensors hooked up properly, many ECUs will still not function properly unless they receive certain messages from the CAN. The easiest way to do this is to take a valid capture, remove the messages which originate from the ECU(s) on the bench, and then replay the packets using **EcomCat**.

In the PAM example, the ECU will not activate the proximity sensors unless it thinks the car is in reverse. If you replay a packet capture of the car in reverse, the sensors will begin to work and it will begin to emit warning sounds if something is near the sensor. Also, message with CAN ID **03A9** will begin to show the sensor data.

IDH: **03**, IDL: **A9**, Len: 08, Data: 09 B0 95 FF BF FB 09 50 ,TS: 418839 IDH: **03**, IDL: **A9**, Len: 08, Data: 09 B0 93 FF BF FB 09 30 ,TS: 419616 IDH: **03**, IDL: **A9**, Len: 08, Data: 09 90 8F FF BF FB 08 F0 ,TS: 421978 ...

Other examples of needing to send CAN traffic include the Ford PSCM. As you saw before, from a wiring perspective, it is the simplest ECU to hook up. In only has power, ground, and CAN. It has no outside sensors or actuators. Of course, internally, it has both a steering wheel position sensor and a motor to turn the steering wheel. However, if you wire it up and don't send it CAN messages, the actual power steering won't work. That is, if you turn the steering wheel, the internal motor won't assist you, but as soon as you begin to replay CAN traffic to it, it makes a loud click and then it will help turn the wheel.

Similarly, the ABS will make a loud click when you first send traffic. The audio control module (ACM) won't even power up the screen unless it is continuously receiving CAN-MS Bus traffic.

#### **Configuring Modules**

Some ECUs, if you buy them new, and possibly if you buy them used, will need to be configured for the vehicle that you are telling it that it belongs to. For example, sensors may needed to be configured, or the ECU may need to be programmed (with the VIN from the vehicle, for example). All of these tasks can be accomplished with the automotive tool available from the manufacturer.

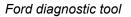
As an example, the Ford PSCM can be purchased directly from Ford. However, if you follow the above procedures and wire it up to power and CAN, and send it messages, it never works properly. For example, the sixth byte of the message with CAN ID **0080** seems to indicate the state of the ECU. Normally, this byte starts at **80** and quickly moves to **C0** and later, once the wheel has been turned sufficiently far to the left and right, **C3**.

IDH: 00, IDL: 80, Len: 08, Data: FF FC FF FF 01 **80** 00 FF ,TS: 32552 IDH: 00, IDL: 80, Len: 08, Data: FF FC 4E 20 01 **C0** 01 FF ,TS: 32708 IDH: 00, IDL: 80, Len: 08, Data: FF FC 4E 20 01 **C0** 02 FF ,TS: 32865 IDH: 00, IDL: 80, Len: 08, Data: FF FC 4E 20 01 **C0** 03 FF ,TS: 33021 Once the sixth byte reaches **C3**, the first two bytes begin indicating the steering wheel position, see below.

IDH: 00, IDL: 80, Len: 08, Data: **4E 1D** 4E 2F 01 **C3** 40 FF ,TS: 127646 IDH: 00, IDL: 80, Len: 08, Data: **4E 1D** 4E 2F 01 **C3** 41 FF ,TS: 127802 IDH: 00, IDL: 80, Len: 08, Data: **4E 21** 4E 31 01 **C3** 42 FF ,TS: 127958 IDH: 00, IDL: 80, Len: 08, Data: **4E 21** 4E 31 01 **C3** 44 FF ,TS: 128114 IDH: 00, IDL: 80, Len: 08, Data: **4E 21** 4E 34 01 **C3** 45 FF ,TS: 128271

However, until you have configured the vehicle using the Ford Integrated Diagnostic System tool, see Figure below, this sixth byte always remains **80** and the first bytes never indicate the steering wheel angle (it also does not accept commands to turn the wheel from the CAN bus).

DS-86.01A	
	-
Digital Multimeter	
Oscilloscope Tools	
Self Test	
DataLogger	
Module Programming	
Network Test	
VDR	
VCMII-CFR	
SGM	
Body	
Chassis	Braking
Electrical	Steering Wheel Position Sensor Calibration
Powertrain	
8	



#### Fake Sensors

Sensors can be expensive and oftentimes you don't really care about them. On the other hand, you'd like all the sensors wired into the ECU so it behaves as closely as possible to the way it does in the automobile. Sometimes, you can fake the sensors by doing something like sending voltage down the wire, or connecting it to ground, etc. Oftentimes, figuring out how the sensor is supposed to work is a matter of reading the troubleshooting guide for that particular sensor.

For example, many times a switch state may be represented by being above or below a certain voltage, see Figure below.

1. COMBINATION METER ASSEMBLY

	(127)	
4		

(a) Measure the voltage and resistance according to the value(s) in the table below.

TERMINAL NO. (SYMBOL)	WIRING COLOR	TERMINAL DESCRIPTION	CONDITION	SPECIFIED CONDITION
L27-2 (TC O) - Body ground G	G - Body ground	Trip switch signal (Unit change switch)	Unit change switch not pressed	11 to 14 V
			Unit change switch pressed	Below 1 V
L27-3 (TIRE)*1 - Body ground	G - Body ground	Tire pressure warning light signal	Power switch on (IG), tire pressure warning light off	3.2 V or higher
			Power switch on (IG), tire pressure warning light blinks	Below 3.2 V

#### Toyota Combination Meter

The troubleshooting guide, available to mechanics, often describes how to test the sensor for problematic issues. From this information, you can often figure out how the sensor communicates with the ECU.

For example, on the Ford, there are two wires that connect the instrument cluster (IC) to the fuel level sensor. The IC sends a fixed voltage down one of the wires. The fuel level sensor communicates the level of the fuel by changing the resistance on the circuit. We replace the sensor (a little expensive) with a 120 Ohm resistor (cheap) which translates to roughly 1/4 tank of fuel.

In the following Figure, you can see the fake fuel gauge, the resistor, as well as the real buttons and key sensor wired into the IC on the bench.



120ohm resistor acts as fuel sensor for the IC

Another example relating to sensors on the Ford IC is the oil pressure. The IC can be made to think the oil pressure in the vehicle is acceptable if you run the wire to ground. This was discovered by reading the troubleshooting guide for when the oil pressure warning light is on in the IC.

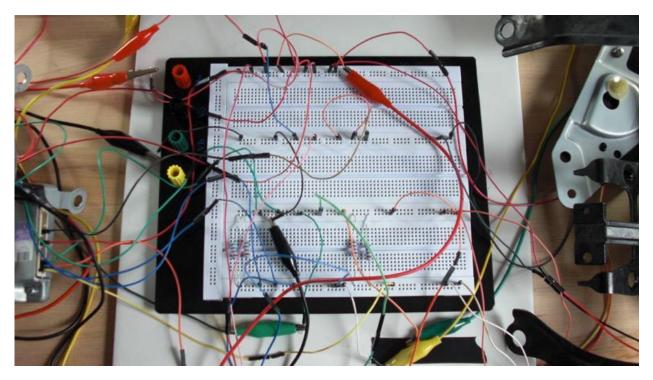
#### **Multiple ECUs on the Bench**

You'll eventually want to add more than one ECU to your bench setup. For example, to try to turn the steering wheel on the bench for the Ford, at the very least you'll need the PSCM and the PAM.

Doing this doesn't require any additional steps than the above. You'll probably want to start taking advantage of a breadboard for the power and CAN bus so that it is easier to deal with since all the ECUs will be sharing these resources.

Also don't forget to remove the messages for traffic you plan on playing for any of the ECUs on the network to avoid confusion. For example, if the steering message has a CAN ID of 0266 and you are adding the Steering ECU which emits ID 0266 then you should remove all the messages with ID 0266 from the capture used in simulation.

The good thing is that the more ECUs you add to your bench, the less simulated network traffic you will need.



Bigger breadboard for multi-ECU setup

#### **OBD-II on the Bench**

While not necessary, if you have hardware tools, such as those that come with mechanics tools, you may wish to add an ODB-II port to your bench network. You can get a female ODB-II connection from an automobile, or you can purchase an ODB-II Y-connector [2] and cut it in half. Either way, you'll have to use a multimeter (or similar) to figure out which wires correspond to the CAN network(s) in the car. Additionally, many tools require power (and ground) from the ODB-II port. If your tool requires this, you'll have to find the right wire and connect it to the right destination.

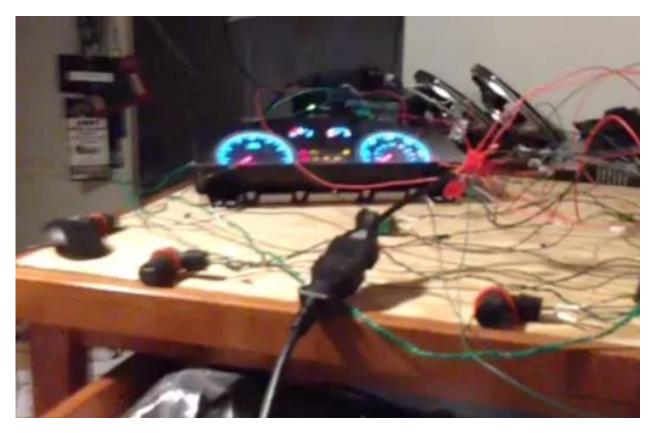


Spliced ODB-II connector

In the following two Figures, you can see that the Ford mechanics tool, called the Integrated Diagnostic System, is hooked up to the bench and is still functioning. You can use this tool to query the health of the ECUs, reset diagnostic trouble codes, or even upgrade the firmware of ECUs.



Ford mechanics tool



Franken-bench

#### **Troubleshooting Issues**

Many times you'll wire up an ECU, power it up, and nothing comes out of the CAN lines. This is tough as there isn't an easy way to tell what is happening. This is when you'll really miss software exploit development! Some things to check include:

- Power/ground connected to the right pins. You can check that power is really coming here with a mulitmeter. If you have the board out, and understand it, you can check for power further on in the board to make sure that you have it wired to the correct pins.
- Another common error is having CAN wires hooked to incorrect pins. Also, make sure you have the resistors on the network. Shorts are also commonplace. Many times we saw smoke which led to us finding two wires touching that weren't supposed to be!

One quick conclusion to jump to when troubleshooting is that the ECU is bricked/fried. However, in all of our testing and all the times we wired it up wrong, we never once fried an ECU. Even when mistaking CAN-H for Power (+). They seem very resilient and tough to ruin. If the ECU is not running, the odds are it is wired incorrectly.

## **Testing on the Bench**

By this point, you should have an ECU, or possibly a network of ECUs set up on the workbench, along with enough sensors/actuators and network traffic captures to make them all relatively happy. This is your testing environment. But what can you test here, and more importantly, what *can't* you test here that you could in a real car?

#### **ECU** Isolation

In the earliest steps above, you hooked an ECOM cable to a single ECU. This is the best way to find out which CAN messages an ECU sends out. Remember, by just looking at CAN traffic, you cannot determine which ECUs are sending which messages. This is a huge step in decoding CAN network traffic as it is broadcast in nature and doesn't have any source (or destination) addressing.

By isolating each ECU and observing the messages sent, you can determine which ECU sends which messages for every ID seen on the CAN bus. This can really help in reverse engineering the meaning of each message. For example, a CAN message from the ABS system won't have anything to do with the steering angle or gear of the car. Likewise, if you are looking for a message that has to do with making the steering wheel turn, there is a good chance it originates from the PAM. Also, some ECUs, like the Prius' Seat Belt ECU, only send out a couple of messages which make identifying their purpose rather simple.

While it is possible that some ECUs may not send out all possible messages on the bench that they would in the real car (since they may not have all their sensors or be seeing all the traffic they expect), in practice, for both of our cars and for each ECU we tested, they always sent out every message on the bench that they did in the car.

## **ECU Interrogation and Flashing**

Beyond just passively observing CAN traffic, the best part of having the ECUs working is that you can interact with them. This includes the ability to perform security access or similar authentication schemes. You could attempt brute force or use the mechanics tools and reverse engineer the tools to extract keys and try them out on the bench.

You can also try other standardized commands such as **RoutineControl**, **ReadMemoryByAddress**, etc. In this regard, the ECU will behave as if it is in the automobile, only you can do it from your desk instead of hauling all of your stuff out to your uncomfortable garage or even owning the vehicle!

Finally, you can observe firmware flashing by the mechanics tools and figure out how to do it yourself.

For more details on all of this, please see our previous whitepaper, "Adventures in Automotive Networks and Control Units" [1]. The current paper is not written to show you how to work with ECUs, but rather how to set them up on a workbench so you can work with them.

#### **ECU Sensor Readings**

Once you have working ECUs, and know which messages are coming from each, you may notice that some CAN messages contain sensor readings. This is helpful for reverse engineering the data that the messages contain and also for selecting possible targets for message injection (see next section).

Previous sections showed messages that indicated wheel speed sensor readings as well as steering wheel position sensor readings. Another example from earlier in the paper showed rear wheel proximity sensors displayed in a CAN message.

If we would have isolated the Toyota Parking Assist ECU and Power Steering ECU in our previous research, it would have taken much less time to identify, understand, and manipulate messages to control the steering of the Toyota Prius.

#### Attacks – CAN Message Injection

Many of the attacks outlined in our previous paper [1] are possible on the ECUs setup on the bench, in one form or another. These attacks were all carried out by injecting CAN messages onto the proper CAN bus. Messages can be injected onto the bench CAN bus as well.

For example, the attacks which allowed controlling the steering, speedometer, on board navigation, odometer, etc are all possible on the bench. Likewise, attacks to control the seat belts and fuel gauge are also possible on the bench. You can also investigate and craft remote exploits against things like the Bluetooth stack and the tire pressure monitoring system (TPMS), see Figure below to see the telematics unit running on the bench.



Telematics running outside of the vehicle.

Another set of attacks is possible in theory, but you may not have the correct sensors/actuators to tell. While it is possible to send messages to lock the doors or blow the horn, unless you have those accessories wired into your bench environment, you won't be able to evaluate whether they worked or not. The bench setup does provide a great test bed to perform work in the comfort of your lab before testing in a vehicle (Assuming you live in Pittsburgh/St. Louis and it is very cold in the winter).

Attacks that rely on having a complete sub-system that is difficult to remove from the vehicle consist of a final set of attacks that are possible but difficult to evaluate on the bench. For example, consider attacks against the braking system. Specifically, on the Ford, there were two separate attacks against the ABS ECU. One locked the brakes while another bled the brakes (causing them not to stop the vehicle during the process). You can carry out both of these attacks against the ABS on the bench. However, since you likely don't have the actual brakes on the bench, it's hard to tell what is going on. For the one where the brakes lock, you can only hear the ABS make a humming sound. For the bleeding the brakes attack, you can hear the ABS make a loud pumping sound and if there is any residual liquid inside the ABS ECU, it will pump it out. Either way, you basically know you did *something*, but you don't necessarily know if it was dangerous to a driver.

## Limitations

Working on a CAN network on a workbench certainly has its advantages, such as cost and convenience. However, there are some significant drawbacks. No matter how accurate you try to make your artificial bench environment, you'll be missing some ECUs, sensors/actuators, or some traffic or something (unless you're a manufacturer who has a professional bench setup).

It won't be a perfect copy. For these reasons, some ECUs may not act exactly as they would in the vehicle. This can work both ways. You may send traffic to the ECU that won't affect it on the bench but would have done something interesting in the car, since perhaps the ECU is not in the right state to receive these messages. Likewise, you may think you found a great attack against an ECU when in the car it fails to work, perhaps because of a safety feature around speed or gear of the vehicle.

A great example of this is steering using the Toyota's Lane Keep Assist (LKA) feature on the bench. Without the steering angle ECU reporting the angle (and a simulated angle of 'straight ahead'), the LKA messages could be used to turn the wheel without the angle limitations adhered to in the car. The LKA scenario is interesting for two reasons. First, you might have thought you had a great attack that worked on the bench, but would not work properly in the car, due to angle turning limitations. Secondly, you could alter your attack in the car to always report 'straight ahead' as the steering angle in addition to the LKA messages.

Another drawback is without a moving vehicle, it may be hard to carry out or evaluate attacks. For example, on the bench it will be hard to simulate the necessary data to the

sensors in order to convince the ECU it is about to run into something (Pre-Collision System), while in an actual car you can simply run into something to get this data. As in the example of the ABS ECU given above, it may also be hard to tell exactly how dangerous a particular attack may be if you aren't actually moving in a car.

The ultimate test of the successful car hack is against an actual car, not the bench. The bench only serves as a cost-effective, convenient way to develop attacks.

## **Mobile Testing Platform**

One effort made to try to overcome the limitations of the bench setup, while still keeping the cost down, was to install our bench environment on something that actually moved, but was much less expensive than an actual car. Our choice was a go-cart [3], see below.



Kandi KD-150 Buggy Gokart (plus duct tape and zip ties)

We installed the bench environment on the go-cart and hooked as many physical connections (actuators) to the actual go-cart as possible. For example, in the above picture, we were able to attach the PSCM to be used in the actual go-cart. This means the go-cart actually has power steering! See below for how the PSCM was integrated with the steering of the go-cart.



Totally safe power steering addition.

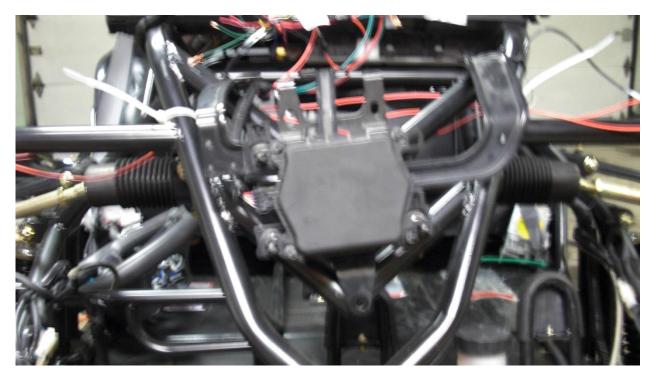
We also installed all the proximity sensors and one wheel speed sensor. Needless to say, most of this mechanical work was beyond the abilities of two exploit developers, but we did our best. See below for physical installation of the wheel speed sensor.



Wheel speed sensor hack.

Having the actual moving vehicle did give us the opportunity to collect real sensor data and demonstrate some attacks in a more realistic manner. For example, the millimeter wave sensor used as part of the Toyota pre-collision system could actually detect distance as the go-cart moved, see Figure below.

Additionally, we could attack the Lane Keep Assist (LKA) in the Toyota and make the steering wheel move. We could also make the speedometer of the Ford IC indicate the real speed of the go-cart before modifying the speed with CAN message injection. Performing these attacks against a moving go-cart is way more exciting to show off than just making the column in the steering ECU spin on the bench, for example.



Toyota Prius Millimeter Wave Sensor

#### Limitations

Not surprisingly, there are some limitations in using a go-cart to simulate an actual car. There will be some missing components and the ones you add won't function exactly right. One example is that even though we were able to install the PSCM in the go-cart and have it function, it didn't behave exactly as in the car. The PSCM, when first powered up, is in a certain state which can be seen by looking at the CAN messages it sends. Once the steering wheel has been turned a few turns to the right and left, it enters its final state. Unless it is in this final state, it will not accept commands to turn from the CAN bus, for example from the PAM.

Due to the steering radius limitation of the go-cart it was not possible to physically turn the steering wheel in the go-cart far enough to have the PSCM enter this final, configured, mode. Therefore, although all the necessary components were installed (PSCM, PAM, all sensors and buttons), it was not possible to turn the steering wheel in the go-cart through the CAN bus (although this was possible on the bench). This was the only thing stopping the go-cart from having auto-park capabilities, which would have been awesome!

Another example is the ABS system. While the brakes in the go-cart were hydraulic and so theoretically could have had the lines run through the ABS ECU, we didn't bother doing this. So while theoretically possible to run the attacks against the ABS in the go-cart, the way we lazily hooked it up, you could not demonstrate the attacks against the ABS as physically affecting the braking of the go-cart.

Lastly, certain pieces did not fit together, not so shockingly. The steering column connector from the Toyota Prius was too large to fit around the steering column connector for the go-cart, therefore while the power steering unit and corresponding column were installed and controllable from the CAN bus, it was not directly linked to the go-cart. Had we any welding / machine-shop capabilities we are confident that would could have gotten LKA working in the go-cart.

## Conclusion

Our previous research [1] showed that physical attributes of the automobile could be controlled with messages sent across the CAN bus, whether normal or diagnostic. We still felt that to get offensive minded security researchers involved in main stream automotive security research the cost of entry had to be lowered. Therefore, in this paper, we provided techniques that allowed testing certain features of an automobile without a vehicle. Additionally, even if car-like mobility is required, a cost effective platform, in the form of a go-cart, can be purchased to oblige the computer in the vehicle for testing. We hope that by showing our successes and failures we can entice more security researchers to investigate issues and help venders create more secure automobiles for all of us.

## References

- [1] http://blog.ioactive.com/2013/08/car-hacking-content.html
- [2] <u>http://www.amazon.com/OBDII-Splitter-J1962M-2-J1962F-</u> <u>145802/dp/B000TMCX72</u>
- [3] http://gokartsusa.com/kandi-150-kd-150fs-buggy-gokart.aspx

#### About IOActive

IOActive is a comprehensive, high-end information security services firm with a long and established pedigree in delivering elite security services to its customers. Our world-renowned consulting and research teams deliver a portfolio of specialist security services ranging from penetration testing and application code assessment through to semiconductor reverse engineering. Global 500 companies across every industry continue to trust IOActive with their most critical and sensitive security issues. Founded in 1998, IOActive is headquartered in Seattle, USA, with global operations through the Americas, EMEA and Asia Pac regions. Visit <u>www.ioactive.com</u> for more information. Read the IOActive Labs Research Blog: http://blog.ioactive.com/. Follow IOActive on Twitter: http://twitter.com/ioactive.