

# IOActive Labs: Breaking Embedded Devices

Mike Davis  
Joshua Hammond  
Thomas Kilbride  
Daniel Schaffner

**IOActive**<sup>®</sup>

---

IOActive is the only global security consultancy with a state-of-the-art hardware lab and deep expertise spanning hardware, software and wetware services.





# Talk Breakdown

- Who are we?
- The challenges we face
- How we are approaching things differently
- Then the fun part: Examples of wins
  - Segway
  - ATM vulnerabilities
  - Skimmer Research

# Mission: Who Are We?

The mission of our embedded labs: are to provide cutting-edge hardware security capabilities, conduct research to make the world more secure, and train the next generation of hardware security consultants.





# A Few More Basics About Us

- **Been around since 1998**
- **Independently owned**
- **No outside funding**
- **Free to determine our own research paths**



# Challenges: Building a Space to Break Things

- Balancing three missions
  - Training
  - Research
  - Billable Work
- ROI on Non-Billable Work
  - 20% Ideal Increasingly difficult for teams to maintain
  - Structure of independent research choices
  - Short term needs vs long term requirements



# Thinking About Different Solutions:

- Clear Goals
  - What skills do you really need?
  - Which markets the company be moving into?
  - What are your Revenue / Product requirements?
- Define
  - Personnel passionate about a particular area
  - What wins look like
  - Understand a reasonable timeline
  - A path forward
  - Plans to advantage of chaos



# Summary

- It is possible to build research models to push a team forward inside of incredibly ‘busy’ environments
- Unpredictability will happen reliably – plan to take advantage
- Understand what will move your organization forward broadly and then you can use that to allow passionate individuals the ability to make tactical decisions

# IOActive®

---

## ATM Research



# Research Outline

- Physical Bypass with a metal tool
- Security model of the (AFD)
- Opening up the Safe
  - Literally
  - Also, reversing firmware
- The protocol problem
- Being a professional: disclosure and such



# ATM MAP



- Upper Cabinet
- Handles user interaction
  - Reads card
  - Contacts bank

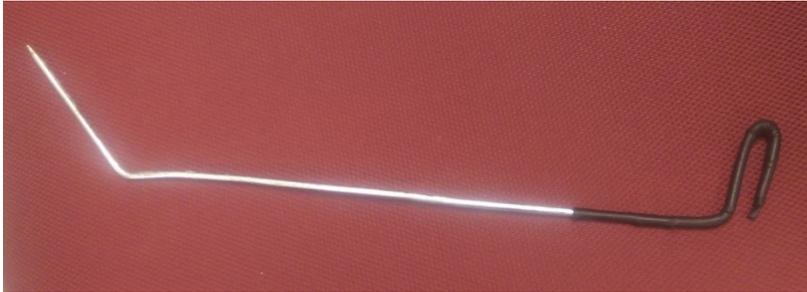
- The Safe
- Only talks to Upper Cabinet
  - Thick steel plates
  - Contains funds



# Physical Bypass

- Lock bar added to prevent accidentally leaving the unit open
- A finely crafted tool (metal rod) can be poked through a speaker hole and pop open the lock bar
- The cabinet opens up and we can see the guts of the ATM
- So... that's it right?

# Physical Bypass Pictures





# AFD Security Model - The safe is safe, right?

- The claim: access to the upper cabinet != access to the safe
- The safe has a controller inside of it to authenticate the access from the upper cabinet
- Safe is connected to the upper cabinet through a USB
- For us... game on

# Opening up the ATM

- Time to pop open the safe and take a look under the hood
- Lots of belts, slides, things that will totally break your fingers
- Also a whole lot of dust
- Giant controller board with fun Atmel processor
- Oh look, JTAG



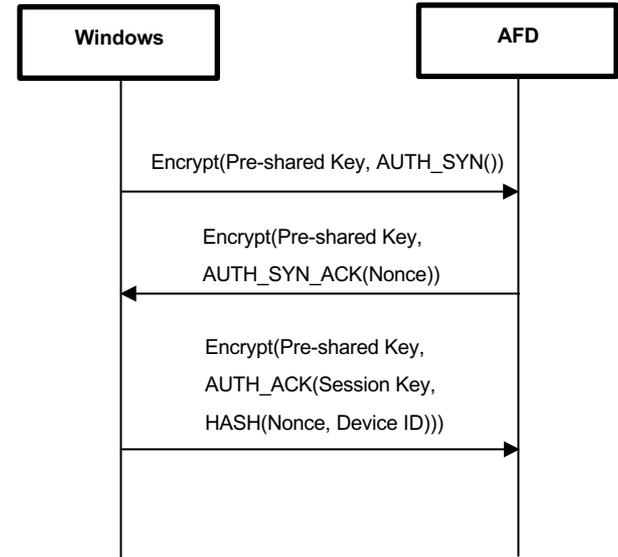


# Time to get to Work

- USB Captures
  - Looks like it's mostly encrypted
  - Good sample for initializing the USB controller
- Pulling the Firmware
  - Find message types
  - Reverse out message structure: length fields and hashes and such
- Hooray for Debugging
  - Trace messages through execution, skip indirect C++ calls
  - Break after messages decrypt, pull sample plaintext

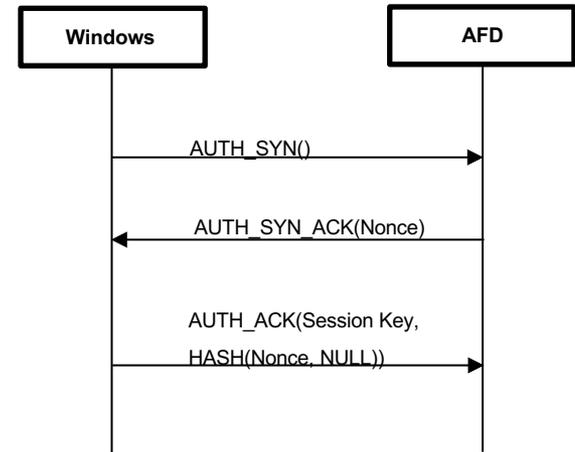
# The Problem Protocol: How it's Supposed to Work

- Upper Cabinet encrypts a Hello message with a pre-shared AES key
- Safe responds with an encrypted acknowledgment
  - Contains a fun nonce
- Upper Cabinet sends a final packet encrypted with the pre-shared key
  - Contains secondary AES key for the session
  - Contains hash with the nonce and device-specific ID



# The Problem Protocol: How it Actually works

- Turns out encryption is entirely optional
- A header flag indicates if the message is encrypted
- If the safe receives an unencrypted message, it responds unencrypted
- Safe sends back the nonce in the clear
- We get to respond with our own session key
- We still don't know the device ID to finish the hash though
- Good thing that's optional too





# Mitigation

- Only allow authentication messages if they're encrypted
- Always check the device ID



# Version Updates Process

- 3/24/17: IOActive Follows up to find Affected Firmware Versions
- ...
- Today: Still waiting on those versions...



# Summary

- We can get into the Upper Cabinet with a metal rod
- We can pull out the USB and connect to the safe
- We can authenticate to the safe and dispense currency
- Diebold wouldn't tell us what it affects and if there are fixes available

# IOActive®

---

## Hacking a Segway





# Outline

- Finding Areas of Interest
- Hardware Reverse Engineering
- Bluetooth Sniffing/Protocol Analysis
- Exploiting Firmware Update Processes
- Modifying and uploading malicious firmware



# Identifying Areas of Interest

- Bluetooth Authentication
- Mobile Application
- Firmware Update Process
- Firmware Verification
- Safety Systems

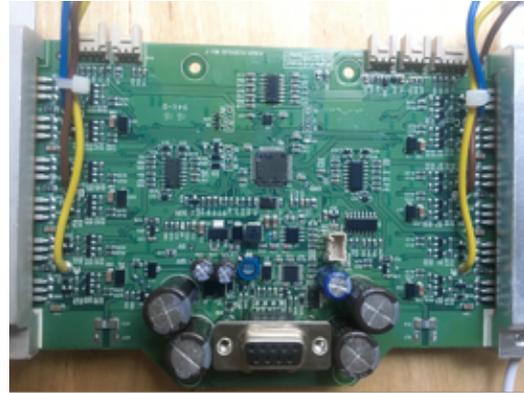


# Hardware Reverse Engineering

- Gather information on every processor onboard
- Look for open Interfaces and try to connect to those interfaces
- Attempt to find open programming interfaces

# Internal Photographs

Driver Board



Battery Management System (BMS)



Bluetooth Module



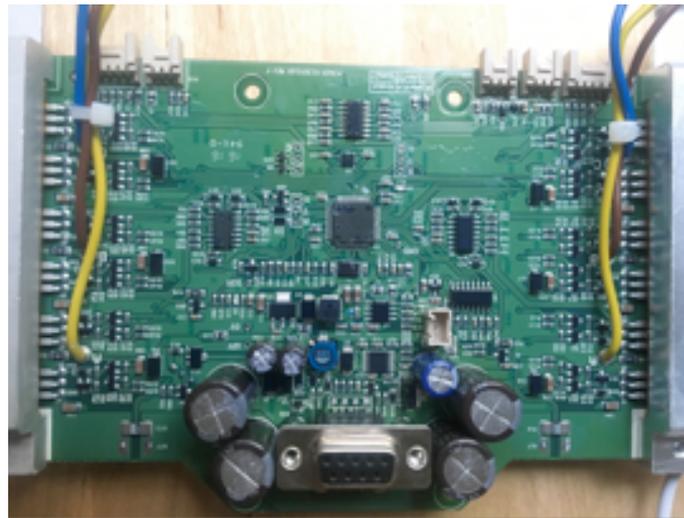


# Hardware Documentation

- Main CPU was ARM Cortex-M3 (STM32F103 64-LQFP Package)
- Bluetooth Module is from Nordic Semiconductor
- Battery Management System has an STM8 Processor (No IDA Plugin??)

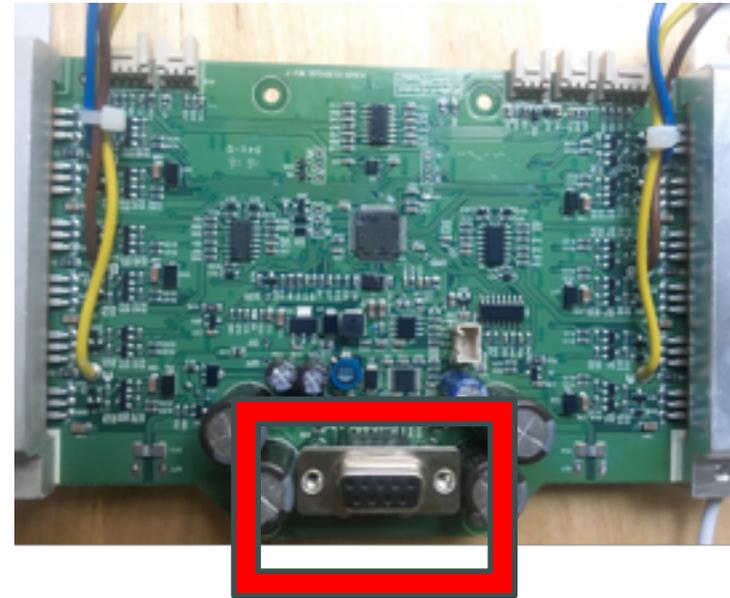
# Reverse Engineering the “Driver Board”

- Looking for headers which might reveal a console
- Use “Successive Probe-and-Pray™” Technique.
- Basically guess-and-check with a logic analyzer until you find something.



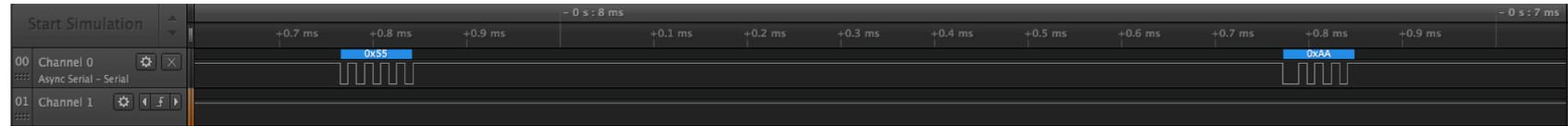
# Analyzing Internal Communications

- Looking for undocumented interfaces such as serial communications
  - Headers labeled R, T, G (Rx, Tx, GND) didn't show anything
  - Programming interface (SWD) locked
- Captured serial communications from one header which connects to the Bluetooth module (highlighted on right).



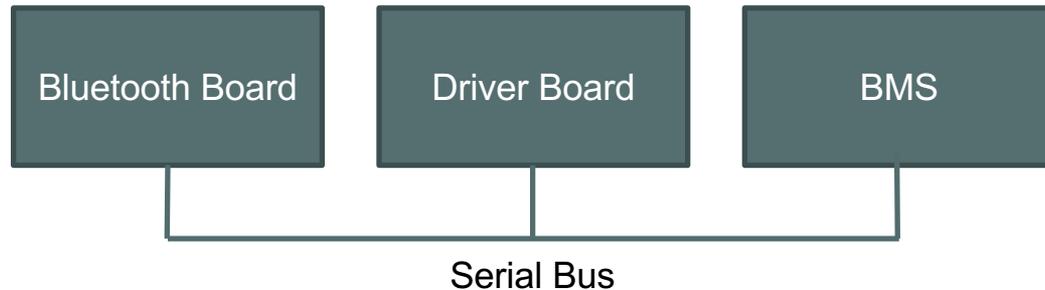
# Serial Captures

- Using a logic analyzer we recovered the following serial communications
- This appears to be a binary protocol which we will investigate later



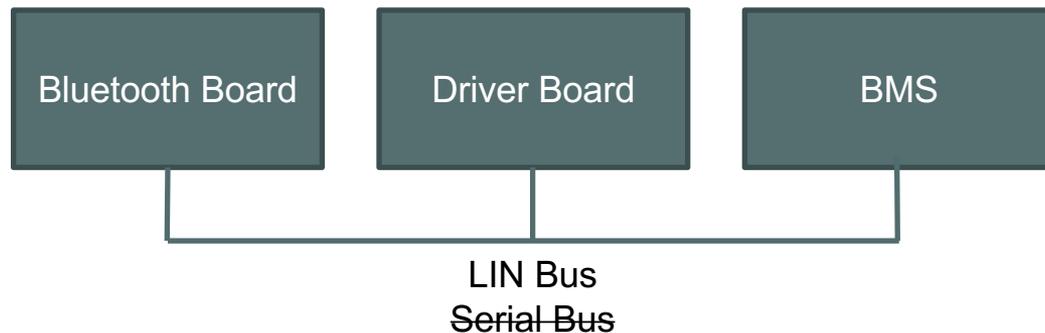
# Internal Communications Analysis

- The serial bus connects the onboard processors together
- RS232 serial is typical one device with one master
- This must not be standard RS232 because this is a multi-slave environment



# Internal Communications Analysis

- Local Interconnect Network (LIN) architecture is a multi-slave "RS232-like" equivalent
- Performs Slave Selection by address
- Has a sync field which starts with 0x55



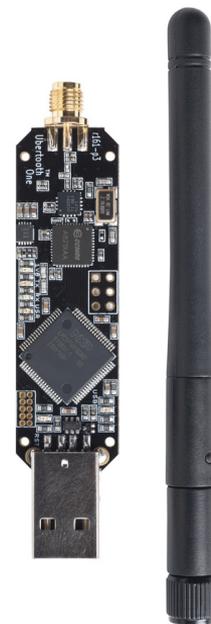


# Summary up to this point

- What we know
  - Architectures of the chips
  - The bus used for internal communications on the hoverboard
- What we want to know
  - How does this device communicate to the outside world?

# Bluetooth Protocol Analysis

- Goal: Capture/Decode communication between the app and hoverboard.
- Second Goal: Determine how BT traffic is used in onboard busses
- Stretch Goal: See if we can circumvent any security controls.
- Tools used to analyze full chain of communication.
  - Wireshark (TCP/IP Captures)
  - Ubertooth One



# Bluetooth Protocol Analysis

- Curious about security controls we want to understand how those function.
- 0x55 LIN Sync. Bits seen over Bluetooth
- See if you can find any patterns....

The image displays a Wireshark packet capture window and a simulation interface. The Wireshark window shows a Bluetooth HCI ACL Packet with the following details:

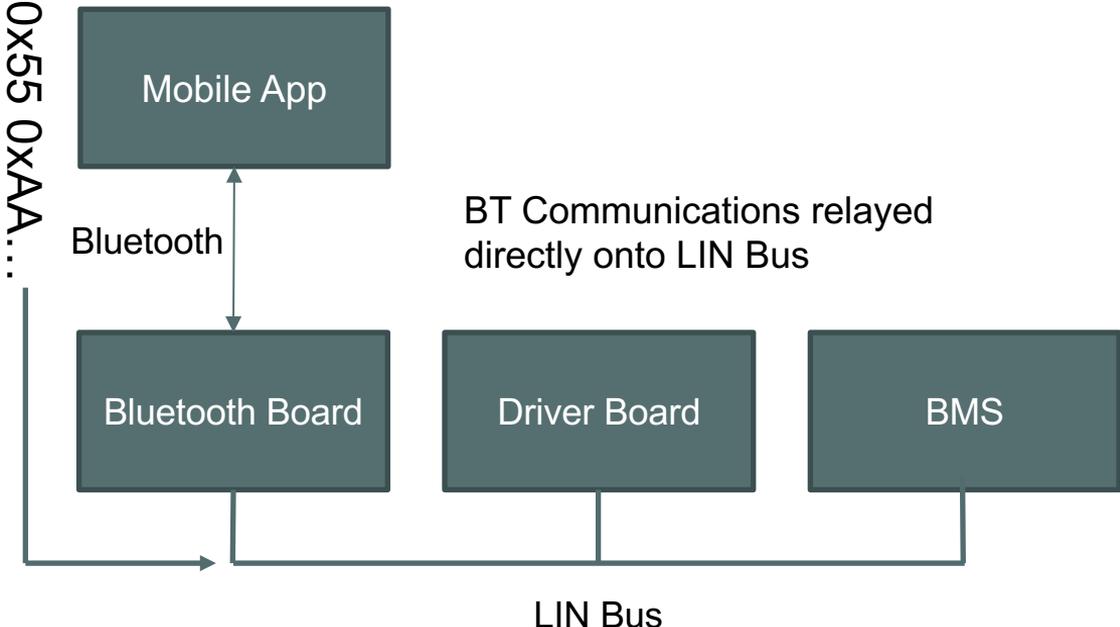
- Frame 35: 26 bytes on wire (208 bits), 26 bytes captured (208 bits)
- Bluetooth
- Bluetooth HCI H4
- Bluetooth HCI ACL Packet**
- Bluetooth L2CAP Protocol
- Bluetooth Attribute Protocol
  - Opcode: Handle Value Notification (0x1b)
  - Handle: 0x000b (Unknown)
  - Value: 55aa080d0117313131313131acfe

The packet bytes are shown as:

```
0000 02 12 20 15 00 11 00 04 00 1b 00 00 55 aa 08 0d ... ..U...
0010 01 17 31 31 31 31 31 31 31 31 31 31 31 31 31 31 ..111111 ..
```

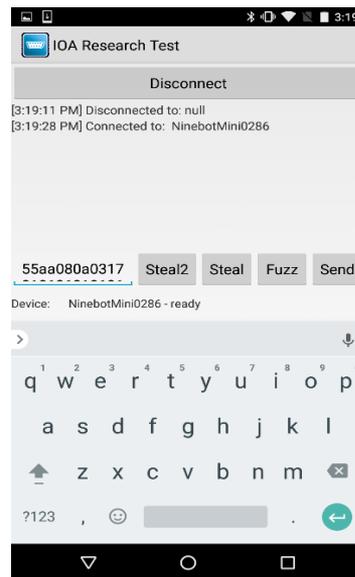
Two red arrows point from the '55' and 'aa' bytes in the hex dump to the simulation interface below. The simulation interface shows a timeline from +0.7 ms to +0.9 ms. Channel 0 (Async Serial - Serial) shows a series of pulses, with a blue box labeled '0x55' under a pulse at approximately +0.8 ms. Channel 1 (Channel 1) shows a single pulse, with a blue box labeled '0xaa' under it at approximately +0.7 ms.

# Communication Chain Breakdown



# Bluetooth Protocol Analysis

- If we can sniff the packet to set the PIN, do we need to know the old PIN to set a new PIN?
  - Nope!
- Complete authentication bypass!



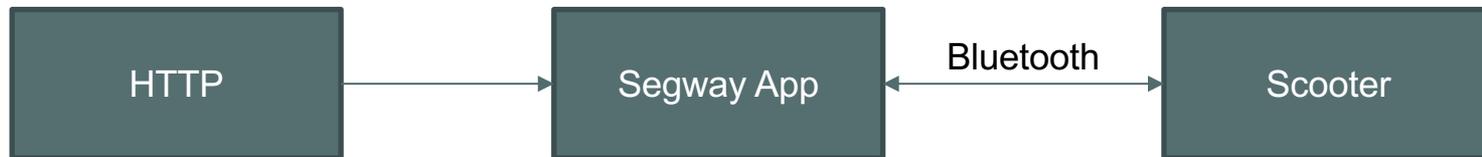


# Impacts of Segway Authentication Bypass

- Impact of this authentication Bypass is full access to Segway/Ninebot Rider Application
  - Set Security PIN
  - Set LED colors
  - Turn the motors off
  - Remote Control
  - Perform Firmware Updates

# Firmware Update System

- Originally firmware updates were served over HTTP (unencrypted)
- The Segway/Ninebot app downloads a JSON object and checks if an update is available
- If there is an update available, the app downloads it and then sends it to the segway over bluetooth





# Exploiting the Update System

- Images are served over an unverified HTTP connection.
  - An attacker could perform a DNS Spoofing attack to serve updates
- Can we apply arbitrary updates to the hoverboard?
  - Yes! We tested this by sending a modified update to the device, it accepted and applied the update without any issues.

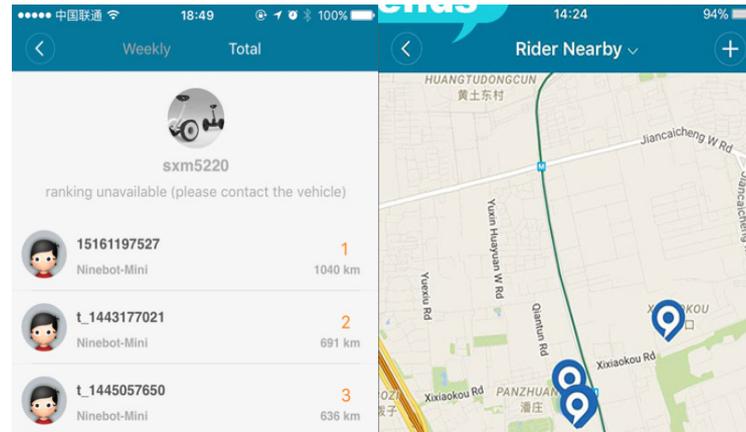


# Summary up to this point

- Exploits that we have
  - Bluetooth PIN Authentication Bypass
  - Firmware updates served over HTTP
  - We can upload any firmware that we want to the device
    - A.k.a. Unsigned firmware updates
- What we want to know
  - How do we exploit this make someone faceplant?
  - How do we deploy this exploit in the field?

# Finding targets for deployment

- The hard work was done already...the app tracks your location and periodically uploads coordinates to Ninebot.
- Anyone with the app can see this in an easy to use map!
- The latest release of the Ninebot app has removed this feature





# Safety System Bypasses / Firmware RE

- Normally, the hoverboard will not turn off if there is a rider standing on it.
- To cause someone to faceplant we must bypass the checks that insure there is not a rider onboard with a firmware update, then we need to use bluetooth to turn it off.



# Firmware Reverse Engineering (RE)

- Using a multimeter we need to determine where the rider detection switch connects to the Driver Board
- Knowing the pin it's connected to allows us to reference datasheets to determine where this GPIO exists in the processor's Memory-Mapped Input / Output (MMIO).

# Analyzing all XREF's in firmware

- Look at all places where the switch/GPIO state is evaluated using IDA Pro.

```
GPIOA:40010800 ??          unk_40010800    % 1          ; DATA XREF: sub_80153EC+26f0
GPIOA:40010800             % 1          ; ROM:off_80154D0f0 ...
GPIOA:40010801 ??          % 1
GPIOA:40010802 ??          % 1
GPIOA:40010803 ??          % 1
GPIOA:40010804 ??          % 1
GPIOA:40010805 ??          % 1
GPIOA:40010806 ??          % 1
GPIOA:40010807 ??          % 1
GPIOA:40010808 ?? ?? ?? ?? pad_gpio    % 4          ; DATA XREF: sub_8014ED4:loc_8015
```

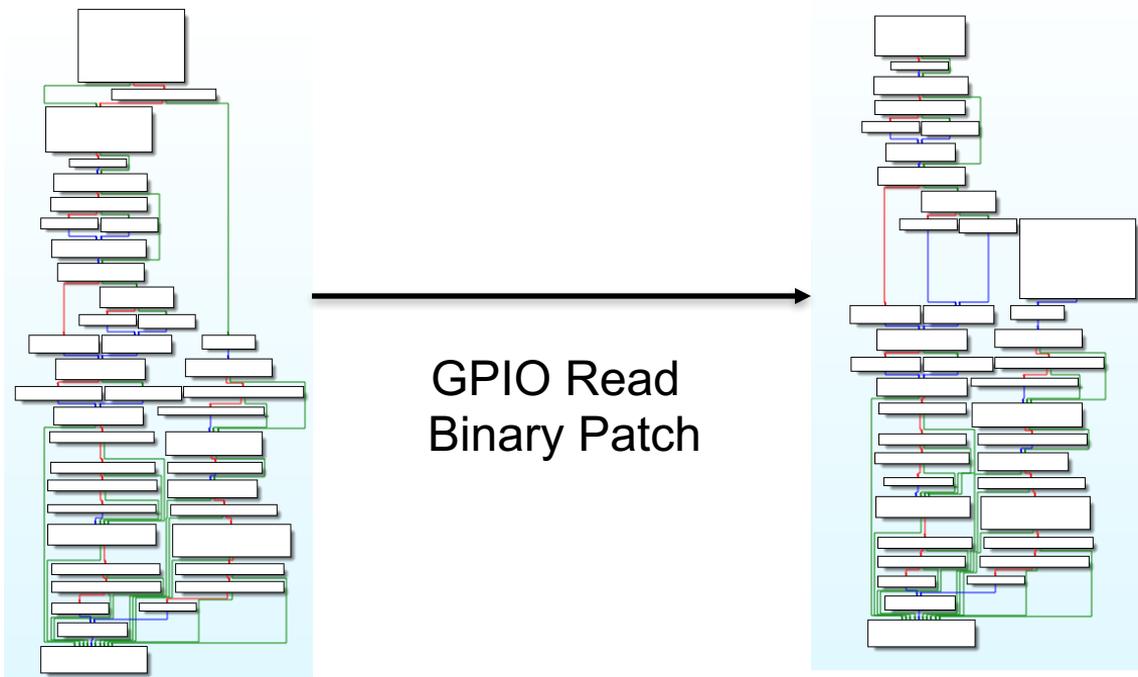
Direction	Type	Address	Text
Up	r	sub_801A93C:loc_801A9DA	LDR R0, [R0] ; Load from Memory
Up	r	sub_801A93C+94	LDR R1, [R0] ; Load from Memory
Up	r	sub_8019914+2	LDR R0, [R0] ; Load from Memory
Up	r	sub_80195AC+A	LDR R0, [R0] ; Load from Memory
Up	r	rider_detect_mb:loc_8017160	LDR R0, [R1] ; Load from Memory
Up	r	rider_detect_mb+18	LDR R0, [R1] ; Load from Memory
Up	r	rider_detect_mb+E	LDR R0, [R1] ; Load from Memory
Up	r	sub_8014ED4+4DC	LDR R0, [R5] ; Load from Memory
Up	r	sub_8014ED4+4C8	LDR R0, [R5] ; Load from Memory
Up	o	ROM:off_801AA50	DCD pad_gpio
Up	o	sub_801A93C:loc_801A9CE	LDR R0, =pad_gpio ; Load from Memory
Up	o	ROM:off_8019920	DCD pad_gpio
Up	o	sub_8019914	LDR R0, =pad_gpio ; Load from Memory
Up	o	ROM:off_80195CC	DCD pad_gpio
Up	o	sub_80195AC+8	LDR R0, =pad_gpio ; Load from Memory
Up	o	ROM:off_80171F8	DCD pad_gpio
Up	o	rider_detect_mb+C	LDR R1, =pad_gpio ; Load from Memory
Up	o	ROM:off_80153E8	DCD pad_gpio
Up	o	sub_8014ED4:loc_801539A	LDR R5, =pad_gpio ; Load from Memory

# Bypassing Safety checks

- The hoverboard appears to set a global variable when there is a rider onboard
- If we bypass this check with some Assembly Fu (Josh Hammond et al.) the hoverboard will no longer be able to check if it is safe to turn off
- INSERT Image of IDA-View differences between original FW and bypassed FW

# Bypassing Safety Check Bypass

- Again, Josh Hammond (ATM dude) and others helped a lot here with the fiddly bits. Thanks!



# Conclusion

- Since PIN authentication was not verified before executing commands, I could perform privileged actions without first authenticating
  - Remote Control
  - Firmware Updates
  - PIN Changes, etc.
- Since updates were served over HTTP, I was able to easily force the application to update to malicious firmware

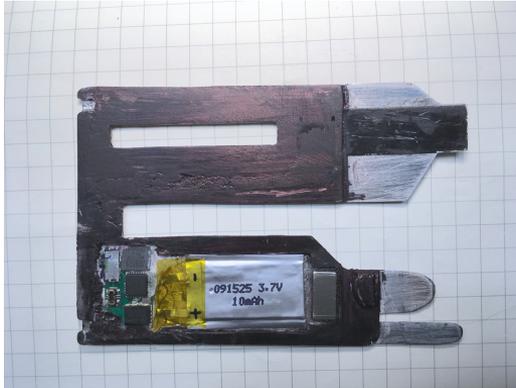
# Potential Mitigations

- Use verify bluetooth PIN authentication to prevent someone from gaining unauthorized access or executing arbitrary commands
- Check firmware updates cryptographically for integrity and validity
- Use encryption to prevent someone from sniffing credentials
- Mitigate MitM attacks by enforcing transport security (HTTPS) to send firmware updates with pinned certificates.
- Don't expose rider locations to the public.

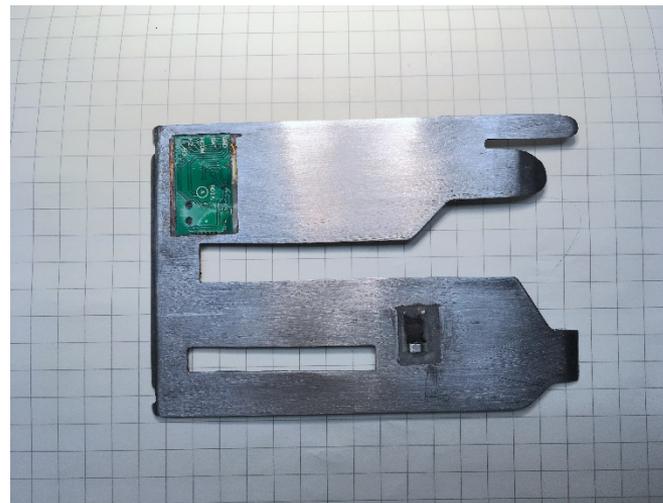
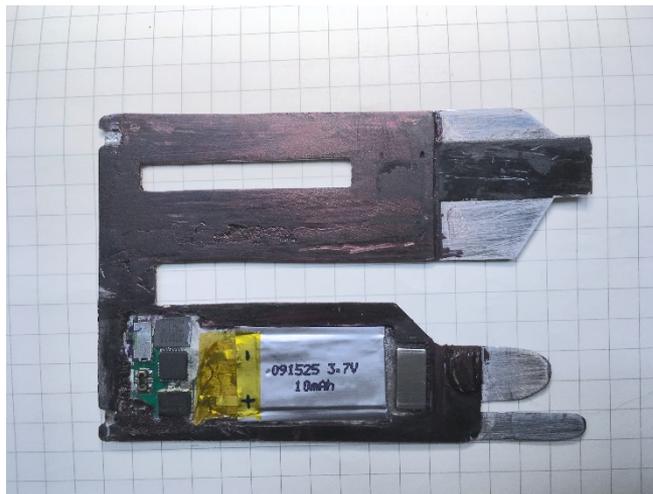
# IOActive®

---

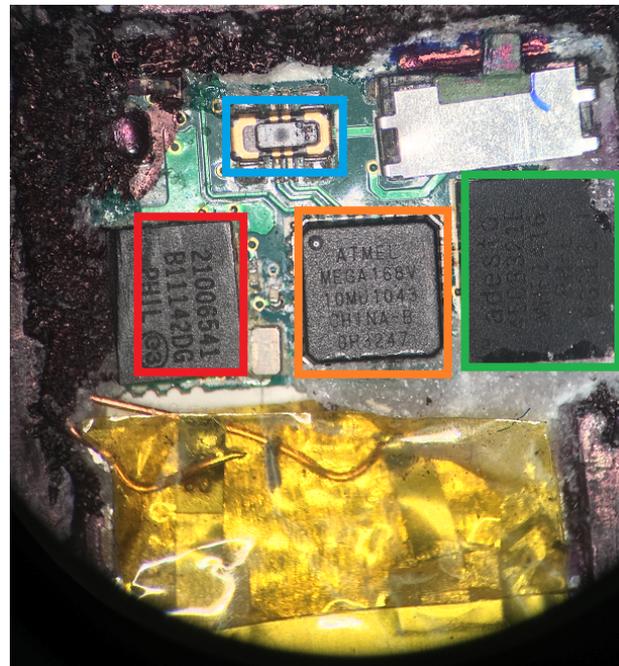
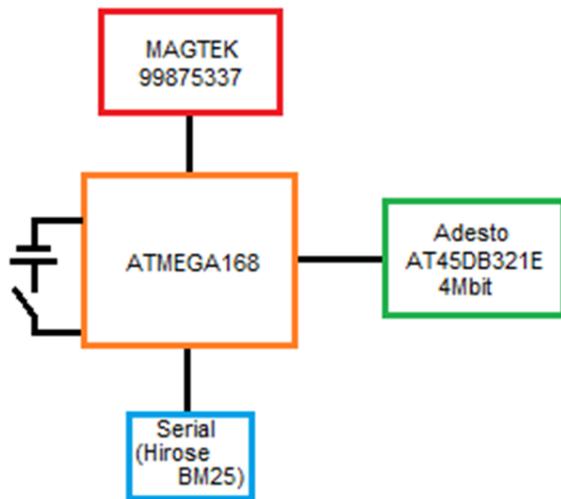
## Skimmer Research



# Skimmer Detail 1



# Skimmer Detail 2



# Summary of Reader





**IOActive®**

---

**Thank You**

Email:  
**@IOActive**